

PA-60 Mobile Computer Programming Manual

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Overview

The *Argox* Mobile Computer Software Developer Kit (SDK) Help is intended to assist programmers with the creation of applications for *Argox* Mobile Computers running a Microsoft® Windows® .NET CE5.0 Operating System. It gives all of the details necessary for calling functions which control the devices on the *Argox* Mobile Computer or access the Value-added device module, such as Scanning and Wireless.

The help file is organized into two sections, one is the system related, and the other one is the value-added scanning functions providing the following information:

 Argox Mobile Computer standard Application Programming Interface (API) Definitions for system related.

Audio

Display

Keypad

Led and Vibrator Indicators

Battery Status

System Settings

Argox Scanning device Application Programming Interface (API) Definitions

API definitions illustrate how to call a given function. The API definitions are structed with some information including prototypes, parameters, return values, examples and requirements for each API. The "Requirements" section gives the information on whether or not a device supports a specific API function and the files to be included.

SDK Functions

When user wants to use SDK to develop their own program, they should link DLL file or LIB file, and include header file SYSAPIAX.H.

There are two examples to show how to use LIB file and DLL file on their project. We will use Visual Studio 2005 to explain.

```
Example 1: Using LIB file.
```

```
At first you should include sysapiax.lib in your project.
       #include "Sysapiax.h"
       main()
       {
          SetBacklightPWM(100, 100);
Example 2: Using DLL file.
       HINSTANCE dllHandle = NULL;
       typedef DWORD (_stdcall *pfnSetBacklightPWM)(int nACPowerPercent, int
       nBatteryPercent);
       pfnSetBacklightPWM
                                m_SetBacklightPWM;
       main()
          dllHandle = LoadLibrary(L"SYSAPIAX.dll");
          m_SetBacklightPWM = (pfnSetBacklightPWM) ::GetProcAddress(dllHandle,
       _T("SetBacklightPWM"));
          m_SetBacklightPWM(0, 0);
            FreeLibrary(dllHandle);
       }
```

SYSAPIAX.DLL

In this SDK, we supply SYSAPIAX.DLL which includes several functions to allow programmer to control device drivers and system functions. User can use WINCE develop tool like Visual Studio 2005 to develop application program. The function description is given below.

Audio Related Functions

- <u>Audio GetVolume</u> Query the current volume setting.
- Audio SetVolume Set the volume setting.

Battery Related Function

• <u>GetBatteryStatus</u> – Gets main battery status.

Display Related Functions

- <u>BacklightOn</u> Turn on or off screen backlight.
- <u>Display QueryBacklightIntensity</u> Query backlight intensity.
- GetBacklightStatus Gets screen backlight status.
- <u>PowerOnLCD</u> Turn on or off LCD power.
- SetBacklightPWM Adjusts screen backlight brightness.
- <u>EnableTouchPanel</u> Enable and disable touch panel.
- <u>GetTouchPanelStatus</u> Query touch panel status

KeyPad Related Functions

- EnablePowerButton Enable and disable power button.
- <u>GetAlphaMode</u> Get the current input mode.
- <u>SendKbdVisualKey</u> Sends a visual key to key buffer.
- <u>SetAlphaMode</u> Change input mode.

LED Related Functions

- GetKeypadLEDStatus Gets keypad LED status.
- <u>GoodReadLEDOn</u> Turn on and off good read LED.
- <u>KeypadLEDOn</u> Turn on or off keypad LED.

System Related Functions

- <u>CallSuspend</u> Enter suspend mode.
- EnableAutoConnect Turn auto-connect on and off.
- Register Alpha Key Notification Register a request with send a message when

the alpha key pressed.

- <u>ShowChineseIME</u> Display and hide the Chinese IME.
- <u>ShowDeskTop</u> Display and hide all icons on desktop.
- <u>ShowExploreToolbar</u> Display and hide toolbar on windows explorer.
- <u>ShowTaskbar</u> Display and hide taskbar.
- <u>UnregisterAlphaKeyNotification</u> Unregister message request.

Vibrator Related Functions

VibratorOn – On and off vibration indicator.

WLAN Related Functions

- WL Enable Enable WLAN.
- WL Disable Disable WLAN.

BlueTooth Related Functions

- <u>BT_Enable</u> Enable Bluetooth Application.
- <u>BT_Disable</u> Disable Bluetooth Application.
- BT On Enable Bluetooth Function.
- <u>BT_Off</u> Disable Bluetooth Function.
- SetDiscoverMode Enable/Disable the terminal is discoverable.
- GetDiscoverMode –Query terminal discoverable status.
- <u>SetSPPService</u> Enable/Disable SPP Service.
- <u>GetSPPService</u> –Query SPP Service.
- SetFTPService Enable/Disable FTP service.
- <u>GetFTPService</u> Query FTP service status.
- SetFTPWriteable Enable/Disable FTP service writeable.
- GetFTPWriteable Query FTP service writeable status.
- SetFTPShareFolder Setup the FTP share folder in terminal.
- <u>GetFTPShareFolder</u> Query current FTP share folder in terminal.
- <u>InitSearchBTDevice</u> Initial search information.
- FindNextBTDevice retrieves the results of an Bluetooth device.
- EndSearchBTDevice frees the search handle.
- InitSearchFTPDevice Initial search the device supported FTP service.
- <u>FindFirstFTPDevice</u> Get first device supported FTP service position.
- FindNextFTPDevice Get next device supported FTP service position.
- <u>PairDevice</u> Pair with device.
- UnPairDevice Unpair with device.
- GetComInfo Get com identifier index and amount.

- <u>ConnectDevice</u> Connect to Bluetooth device for SPP or FTP.
- <u>GetConnectStatus</u> Query the device connected status.
- <u>GetSPPClientChannel</u> Get SPP channel.
- <u>FindFirstFTPFile</u> Get first file information from share folder in connected device.
- <u>FindNextFTPFile</u> Get next file information from share folder in connected device.
- <u>GetFTPFile</u> Get file from share folder in the connected device.
- PutFTPFile Send file to share folder in the connected device.
- <u>CreateFTPFolder</u> Create a new folder to share folder in the connected device.
- DeleteFTPFolder Delete folder from share folder in connected device.
- DeleteFTPFile Delete file from share folder in connected device.

Bluetooth Structure

- <u>CONNECT_INFO Structure</u> CONNECT_INFO Information used by ConnectDevice.
- <u>FTP_FILE Structure</u> FTP_FILE Information used by FindFirstFTPFile and FindNextFTPFile.

Audio Related Functions

Audio GetVolume

This function queries the current volume setting.

```
DWORD Audio_GetVolume
{
    LPDWORD lpdwVolume
}
```

Parameters

```
lpdwVolume
[out] The current volume setting.
```

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, the return value is <u>E_FUNC_ERROR</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Audio_SetVolume

This function sets the current volume setting.

```
DWORD Audio_SetVolume
{
    DWORD dwVolume
}
```

Parameters

dwVolume

[in] Specifies a new volume setting. The default setting is 0x99999999.

Return Values

If function succeeds, the return value is \underline{E} FUNC SUCCEED. If function fails, the return value is \underline{E} FUNC ERROR.

Example

```
DWORD dwResult,dwVolume;

dwVolume = 0x11111111;

dwResult = Audio_SetVolume(dwVolume);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("Audio_SetVolume fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Battery Related Function

GetBatteryStatus

This function gets main battery status.

```
int GetBatteryStatus
{
}
```

Parameters

None.

Return Values

The return value can be one of the values in the following table.

Return value	Description
0	battery high
1	battery low
2	battery critical
3	battery charging
4	no battery
5	battery unknown

Example

```
AfxMessageBox(_T("Battery Charging"));
break;
case 4:
    AfxMessageBox(_T("No Battery"));
break;
case 5:
    AfxMessageBox(_T("Battery Unknown"));
break;
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Display Related Functions

BacklightOn

This function will always turn on or off screen backlight.

```
DWORD BacklightOn
{
BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether turn on screen backlight(TRUE) or turn off screen backlight(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

After this function turn on or off backlight, the backlight will always on or off. The backlight setting of display properties in control panel does not work until terminal resets.

Example

```
DWORD dwResult;

dwResult = BacklightOn(TRUE);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("BacklightOn fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Display QueryBacklightIntensity

This function will return the backlight intensity of external power and battery power.

```
DWORD Display_QueryBacklightIntensity
{
    LPDWORD lpdwACBacklight,
    LPDWORD lpdwBatteryBacklight
}
```

Parameters

```
lpdwACBacklight
    [out] The backlight intensity of external power.
lpdwBatteryBacklight
    [out] The backlight intensity of battery power.
```

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_NULLPTR</u>.

Remarks

The parameters will be one of the values in the following table.

Backlight	Backlight
intensity	brightness
4	super
3	normal
2	fine
1	micro
0	off

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetBacklightStatus

This function gets screen backlight status.

```
DWORD GetBacklightStatus
{
}
```

Parameters

None.

Return Values

The return value indicates whether screen backlight is 1 = screen backlight on or screen backlight is 0 = screen backlight off.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

PowerOnLCD

This function turns on or off LCD power.

```
DWORD PowerOnLCD
{
BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether turn on LCD power(TRUE) or turn off LCD power(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

After calling this function with bOn is FALSE, terminal will only turn off LCD power. It means that terminal still works. You should call this function to turn on LCD power or reset terminal.

Example

```
DWORD dwResult;

dwResult = PowerOnLCD(FALSE); //power off LCD

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("PowerOnLCD fail"));

Sleep(3000);

dwResult = PowerOnLCD(TRUE); //power on LCD

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("PowerOnLCD fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetBacklightPWM

This function adjusts screen backlight brightness.

```
DWORD SetBacklightPWM
{
    int nACPowerPercent,
    int nBatteryPercent
}
```

Parameters

nACPowerPercent,nBatteryPercent

[in] One is brightness setting using AC power and the other is brightness setting using battery. These two members must be one of the values in the following table.

nPercent	Backlight brightness
100	super
75	normal
50	fine
25	micro
0	off

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

The Backlight Setting program in Control Panel sets screen backlight brightness. Called this function will also change the brightness in Backlight Setting. You can use this function or Backlight Setting program in Control Panel to adjust backlight brightness.

Example

```
DWORD dwResult = SetBacklightPWM(100,100);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("SetBacklightPWM fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

EnableTouchPanel

This function enable/disable the touch panel

```
DWORD EnableTouchPanel
{
BOOL bEnable
}
```

Parameters

bEnable

[in] Set TRUE to enable touch panel and FLASE to disable touch panel

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Example

```
DWORD dwResult = EnableTouchPanel(0);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox( T("EnableTouchPanel fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetTouchPanelStatus

Query touch panel status

```
DWORD GetTouchPanelStatus
{
    LPBOOL lpEnable
}
```

Parameters

```
lpEnable
```

[out] The touch panel status.

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

KeyPad Related Functions

EnablePowerButton

This function will enable or disable power button.

```
DWORD EnablePowerButton
{

BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether enable power button(TRUE) or disable power button(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

If the *bOn* parameter is FALSE, power button is disabled. The power button will not work when power button pressed. If terminal enters suspend mode, the power button will work once to wake up. When terminal wakes up, the power button is still disabled. Until this function calls with parameter TRUE to enable power button.

Example

```
DWORD dwResult;

dwResult = EnablePowerButton(FALSE);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("EnablePowerButton fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetKeypadAlphaMode

This function will get the current input mode.

```
DWORD GetKeypadAlphaMode
{
}
```

Parameters

None.

Return Values

The return value can be one of the values in the following table.

Return value	Alpha mode
0	numeric mode
1	lowercase letter mode
2	uppercase lette mode

Example

```
DWORD dwResult;
dwResult = GetKeypadAlphaMode();
switch (dwResult) {
    case 0:
        AfxMessageBox(_T("Numeric mode"));
        break;
    case 1:
        AfxMessageBox(_T("Lowercase letter mode"));
        break;
    case 2:
        AfxMessageBox(_T("Uppercase letter mode"));
        break;
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SendKbdV isualKey

This function sends a visual key to key buffer.

```
DWORD SendKbdVisualKey
{
    BYTE Key
}
```

Parameters

Key

[in] Specifies a virtual-key code.

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are E_FUNC_ERROR, E_FUNC_PAR_ERROR.

Example

```
CString strTemp;

strTemp = "VisualKey";

for(int i=0;i<strTemp.GetLength();i++)

SendKbdVisualKey((unsigned char)strTemp.GetAt(i));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetKeypadAlphaMode

This function will change input mode.

```
DWORD SetKeypadAlphaMode
{
    int nMode
}
```

Parameters

nMode

[in] Flags for set input mode. This member must be one of the values in the following table.

Value	Alpha mode
0	numeric mode
1	lowercase letter mode
2	uppercase letter mode

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Example

```
DWORD dwResult;

dwResult = SetKeypadAlphaMode(1);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("SetKeypadAlphaMode fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

LED Related Functions

GetKeypadLEDStatus

This function gets keypad LED status.

```
BOOL GetKeypadLEDStatus
{
}
```

Parameters

None.

Return Values

The return value indicates whether keypad LED is on(TRUE) or keypad LED is off(FALSE).

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GoodReadLEDOn

This function turns on and off goodread LED.

```
DWORD GoodReadLEDOn

{

BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether turn on goodread LED(TRUE) or turn off goodread LED(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Example

```
DWORD dwResult;

dwResult = GoodReadLEDOn(TRUE);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox( T("GoodReadLEDOn fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

KeypadLEDOn

This function always turns on or off keypad LED.

```
DWORD KeypadLEDOn
{
BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether turn on keypad LED(TRUE) or turn off keypad LED(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

The KeyPad LED setting in Control Panel is used to set the Keypad LED operation to meet requirements. Called this function will change the KeyPad LED setting to always on or off. You can use this function or KeyPad LED setting in Control Panel to always turn on or off keypad LED.

Example

```
DWORD dwResult;

dwResult = KeypadLEDOn(TRUE);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("KeypadLEDOn fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

System Related Functions

CallSuspend

After called this function, terminal will enter suspend mode.

```
void CallSuspend
{
}
```

Parameters

None.

Return Values

None.

Example

//suspend device

CallSuspend();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

EnableAutoConnect

The EnableAutoConnect function turns Autoconnect on and off.

```
BOOL EnableAutoConnect
{
BOOL bEnable
}
```

Parameters

bEnable

[in] Flag that indicates whether ActiveSync is being automatically executed (TRUE) or ActiveSync is being not automatically executed (FALSE) when user plug cable into terminal.

Return Values

Return TRUE if the operation is successful; otherwise FALSE.

Remarks

After called EnableAutoConnect with bEnable set to TRUE, terminal will automatically execute ActiveSync program when user plug cable into terminal. After called EnableAutoConnect with bEnable set to FALSE, terminal will not automatically execute ActiveSync program when user plug cable into terminal.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

RegisterAlphaKeyNotification

Register the application to SYSAPIAX.dll, so that SYSAPIAX.dll will send a windows message to the application when the alpha key pressed.

```
DWORD RegisterAlphaKeyNotification

{
    HANDLE hWnd,
    UINT uMsg
}
```

Parameters

hWnd

[in] The window handle of the application that is to receive the message.

uMsg

[in] The message value that is to be sent when alpha key pressed.

Return Values

Return 0 if the operation is successful, otherwise return 1.

Remarks

The application should call UnregisterAlphaKeyNotification function to unregister message from the dll.

Example

```
if(RegisterAlphaKeyNotification(this->m_hWnd,WM_USER+0x0001))

AfxMessageBox( T("RegisterAlphaKeyNotification FAIL!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

ShowChineseIME

The ShowChineseIME function display and hide the Chinese IME.

```
BOOL ShowChineseIME
{
BOOL bShow
}
```

Parameters

bShow

[in] Flag that indicates whether display the Chinese IME(TRUE) or hide the Chinese IME(FALSE).

Return Values

Return TRUE if the operation is successful; otherwise FALSE.

Remarks

The Chinese IME only support in Chinese OS. It will work after call this function and reset terminal.

Example

```
BOOL bResult;

bResult = ShowChineseIME(TRUE);

if(bResult == FALSE)

AfxMessageBox(_T("ShowChineseIME fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

ShowDesktop

The ShowDesktop function display and hide all icons on desktop.

```
BOOL ShowDesktop
{
BOOL bShow
}
```

Parameters

bShow

[in] Flag that indicates whether display the desktop(TRUE) or hide the desktop(FALSE).

Return Values

Return TRUE if the operation is successful; otherwise FALSE.

Remarks

After called this function with parameter FALSE, terminal will hide all icons on desktop. After called this function with parameter TRUE, terminal will display all icons which had already showed on desktop.

Example

```
BOOL bResult;

bResult = ShowDesktop(TRUE);

if(bResult == FALSE)

AfxMessageBox(_T("ShowDesktop fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Show Explore Toolbar

The ShowExploreToolbar function display and hide toolbar on windows explore.

```
BOOL ShowExploreToolbar
{
BOOL bShow
}
```

Parameters

bShow

[in] Flag that indicates whether display the toolbar on windows explore (TRUE) or hide the toolbar on windows explore (FALSE).

Return Values

Return TRUE if the operation is successful; otherwise FALSE.

Remarks

The ShowExploreToolbar function only effect the windows explorers that opened already.

Example

```
BOOL bResult;

bResult = ShowExploreToolbar(TRUE);

if(bResult == FALSE)

AfxMessageBox(_T("ShowExploreToolbar fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Show Taskbar

The ShowTaskbar function display and hide the taskbar.

```
BOOL ShowTaskbar
{
BOOL bShow
}
```

Parameters

bShow

[in] Flag that indicates whether display the taskbar(TRUE) or hide the taskbar(FALSE).

Return Values

Return TRUE if the operation is successful; otherwise FALSE.

Remarks

After called this function, terminal will display or hide taskbar. If taskbar is hide by this function, it need to call this function to display taskbar again.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

UnRegisterAlphaKeyNotification

The UnregisterAlphaKeyNotification function requests that the application no longer receive alpha key pressed notification messages.

```
DWORD UnregisterAlphaKeyNotification
{
    HANDLE hWnd,
}
```

Parameters

hWnd

[in] The window handle of the application.

Return Values

Return 0 if the operation is successful, otherwise return 1.

Example

```
if (Unregister Alpha Key Notification (this->m\_h Wnd)) \\ Afx Message Box (\_T("Unregister Alpha Key Notification FAIL!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Vibrator Related Functions

VibratorOn

This function turns on or off Vibration indicator

```
DWORD Vibrator On
{
BOOL bOn
}
```

Parameters

bOn

[in] Flag that indicates whether turn on vibrator(TRUE) or turn off vibrator LED(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value is <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

You can use this function to vibrate the terminal to indicate operator that some thing happened. Called this function will not change the "Scanner Vibrator" setting.

Example

```
DWORD dwResult;

dwResult = VibratorOn(TRUE);

if(dwResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("VibratorOn fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Wireless Related Function

 WL_Enable

This function enable WLAN power.

```
BOOL WL_Enable
{
}
```

Parameters

None.

Return Values

If function succeeds, the return value is TRUE. If function fails, the return value is FALSE.

Example

```
DWORD dwResult;

dwResult = WL_Enable();

if(dwResult == 0)

AfxMessageBox(_T("Open wireless device fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

 $WL_Disable$

This function disable WLAN power.

```
BOOL WL_Disable
{
}
```

Parameters

None.

Return Values

If function succeeds, the return value is TRUE. If function fails, the return value is FALSE.

Example

```
DWORD dwResult;

dwResult = WL_Disable();

if(dwResult == 0)

AfxMessageBox(_T("Close wireless device fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

Bluetooth Related Function

 BT_Enable

This function enable Bluetooth application and power.

```
BOOL BT_Enable
{
}
```

Parameters

None.

Return Values

If function succeeds, the return value is TRUE. If function fails, the return value is FALSE.

Example

```
DWORD dwResult;

dwResult = BT_Enable();

if(dwResult == 0)

AfxMessageBox(_T("Open Bluetooth fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

 $BT_Disable$

This function disable Bluetooth application and power.

```
BOOL BT_Disable
{
}
```

Parameters

None.

Return Values

If function succeeds, the return value is TRUE. If function fails, the return value is FALSE.

Example

```
DWORD dwResult;

dwResult = BT_Disable();

if(dwResult == 0)

AfxMessageBox(_T("Close Bluetooth fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

 $BT_{-}On$

To ENABLE the Bluetooth function and power.

```
BOOL BT_On
{
}
```

Parameters

None.

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>BT_ERR_CREATE_FAIL</u>, <u>BT_ERR_INUSING</u>.

Example

```
BOOL bResult;

bResult = BT_On();

if(bResult != E_FUNC_SUCCEED)

AfxMessageBox(_T("Bluetooth enable fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

 BT_Off

To DISABLE the Bluetooth function and power.

```
void BT_Off
{
}
```

Parameters

None.

Returned Values

None

Example

BT_Off();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetDiscoverMode

Enable or disable terminal discovered mode.

```
DWORD SetDiscoverMode
{

BOOL bEnable
}
```

Parameters

bEnable

[in] Flag that indicates whether to enable (TRUE) or disable (FALSE) the terminal discovered mode

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned value is <u>BT_ERR_SETTING_FAIL</u>.

Example

```
If(SetDiscoverMode(TRUE) != E_FUNC_SUCCEED)

AfxMessageBox("Setting fail");
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetDiscoverMode

Get terminal current discovered status.

```
BOOL GetDiscoverMode
{
}
```

Parameters

None

Returned Values

Return TRUE if terminal can be discovered, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetSPPService

Enable or disable Bluetooth serial port profile service.

```
DWORD SetSPPService
{
BOOL bEnable
}
```

Parameters

bEnable

[in] Flag that indicates whether to enable (TRUE) or disable (FALSE) the serial port profile service mode

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>BT_ERR_SETTING_FAIL</u>, <u>BT_ERR_REG_DEV_FAIL</u>, <u>BT_ERR_SPP_COM_FAIL</u>.

Example

```
If(SetSPPService(TRUE) != E_FUNC_SUCCEED)

AfxMessageBox("Setting fail");
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetSPPService

Get terminal current serial port profile service status.

```
BOOL GetSPPService
{
}
```

Parameters

None

Returned Values

Return TRUE if SPP service is enable, otherwise return FALSE.

Example

```
if(GetSPPService())
          AfxMessageBox(_T("SPP service is enable"));
Else
          AfxMessageBox(_T("SPP service is disable"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetFTPService

Enable or disable File Transfer Profile service.

```
DWORD SetFTPService
{
    BOOL bEnable
}
```

Parameters

bEnable

[in] Flag that indicates whether to enable (TRUE) or disable (FALSE) the File Transfer Profile service mode

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>BT_ERR_SETTING_FAIL</u>.

Example

```
if(SetFTPService(TRUE) != E_FUNC_SUCCEED)
AfxMessageBox(_T("Set FTP service fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetFTPService

Get terminal current File Transfer Profiel service status.

```
BOOL GetFTPService
{
}
```

Parameters

None

Returned Values

Return TRUE if FTP service is enable, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetFTPWriteable

Enable or disable File Transfer Profile writable.

```
DWORD SetFTPWriteable
{
    BOOL bWriteable
}
```

Parameters

bWriteable

[in] Flag that indicates whether to enable (TRUE) or disable (FALSE) the File Transfer Profile writeable mode

Returned Values

Return E FUNC SUCCEED if the operation is successful.

Example

```
if(SetFTPWriteable(TRUE) != E_FUNC_SUCCEED)
AfxMessageBox(_T("Set FTP writeable fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetFTPWriteable

Get terminal current File Transfer Profile writeable status.

```
BOOL GetFTPWriteable
{
}
```

Parameters

None

Returned Values

Return TRUE if FTP writeable is enable, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

SetFTPShareFolder

Setup the File Transfer Profile share folder.

```
DWORD SetFTPShareFolder
{
    WCHAR *strShareFolder
}
```

Parameters

strShareFolder

[in] The folder for File Transfer Profile.

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned value is <u>E_FUNC_PAR_ERROR</u>.

Example

```
if(SetFTPShareFolder("\Temp") != E_FUNC_SUCCEED)
AfxMessageBox(_T("Set FTP Share Folder fail!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetFTPShareFolder

Get terminal current File Transfer Profile share folder.

```
DWORD GetFTPShareFolder
{
    WCHAR *strShareFolder,
    int *nFolderLen
}
```

Parameters

```
strShareFolder
    [out] The buffer to receive the share folder string
nFolderLen
    [in/out] The strShareFolder buffer max size. If terminal current share folder
    length > nFolderLen, the nFolderLen receive current share folder length.
```

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_INSUFFICIENT</u>.

Remarks

If function return BT_ERR_INSUFFICIENT, nFolderLen will receive the share folder length of terminal.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

InitSearchBTDevice

This function initiates search information.

Parameters

hLookup

[out] Handle to be used when calling the FindNextBTDevice &

EndSearchBTDevice function

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>., <u>BT_ERR_DEVICE_ERROR</u>.

Remarks

Must call **EndSearchBTDevice** function frees the handle after calls to the **InitSearchBTDevice** and **FindNextBTDevice** function.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll Device: PA60

FindNextBTDevice

This function retrieves the results of an nearby Bluetooth device search.

```
DWORD FindNextBTDevice

{
    HANDLE hLookup,
    LPTSTR szDeviceName,
    ULONGLONG *btAddress,
    int nNameLen
}
```

Parameters

```
[in] Handle obtained from InitSearchBTDevice function

szDeviceName

[out] The buffer to receive the device name string

btAddress

[out] Receive the device address of 64-bit unsigned integer

nNameLen

[in] The szDeviceName buffer max size. If terminal device name length >

nNameLen, the szDeviceName buffer store data of nNameLen length
```

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Remarks

Must call **EndSearchBTDevice** function frees the handle after calls to the **InitSearchBTDevice** and **FindNextBTDevice** function.

Example

```
\label{eq:condition} \begin{tabular}{ll} \#define~GET_NAP(\_bt\_addr) & ((USHORT) (((\_bt\_addr) & (ULONGLONG)0xFFFF00000000) >> (8*4))) \\ \#define~GET\_SAP(\_bt\_addr) & ((ULONG) (((\_bt\_addr) & (ULONGLONG)0x0000FFFFFFFF) >> (0))) \\ DWORD~dwRe; \end{tabular}
```

```
HANDLE hLookup;
     ULONGLONG btAddress;
     WCHAR szAddress[16], szDeviceName[128];
     dwRe = InitSearchBTDevice(&hLookup)
     while(dwRe == E_FUNC_SUCCEED){
          dwRe = FindNextBTDevice(hLookup, szDeviceName, &btAddress, 256);
          if(dwRe == BT_ERR_DEVICE_ERROR)
                break;
          wsprintf(szAddress, L"%04X%08X", GET_NAP(btAddress),
 GET_SAP(btAddress));
                . . . . . . . . . . . . . . . .
     }
     EndSearchBTDevice(hLookup);
Requirements
     OS Versions: Windows CE 5.0 and later.
     Header: sysapiax.h
     Link Library: sysapiax.lib
     Link DLL: sysapiax.dll
     Device: PA60
```

EndSearchBTDevice

This function frees the search handle.

Parameters

hLookup

[in] Handle obtained from InitSearchBTDevice function

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

InitSearchFTPDevice

Initial search Bluetooth device support File Transfer Profile service.

```
DWORD InitSearchFTPDevice
{
}
```

Parameters

None

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

FindFirstFTPDevice

Get the first searched device position information after calling InitSearchFTPDevice().

```
DWORD FindFirstFTPDevice

{
    DWORD *dwPos,
    LPTSTR szDeviceName,
    ULONGLONG *btAddress,
    int nNameLen
}
```

Parameters

dwPos

[in/out] a reference to a position value returned by FindFirstBTDevice or

FindNextBTDevice function

szDeviceName

[out] The buffer to receive the device name string

btAddress

[out] Receive the device address of 64-bit unsigned integer

nNameLen

[in] The **szDeviceName** buffer max size. If terminal device name length > nNameLen, the **szDeviceName** buffer store data of nNameLen length

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

```
#define GET_NAP(_bt_addr) ((USHORT)(((_bt_addr) &
(ULONGLONG)0xFFFF000000000) >> (8*4)))
#define GET_SAP(_bt_addr) ((ULONG)(((_bt_addr) &
(ULONGLONG)0x0000FFFFFFFF) >> (0)))
DWORD dwPos, dwRe;
WCHAR szDeviceName[128], szAddress[16];
ULONGLONG btAddress;
If(InitSearchFTPDevice() == E_FUNC_SUCCEED){
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

FindNextFTPDevice

Get the next searched device position information.

```
DWORD FindNextFTPDevice

{
    DWORD *dwPos,
    LPTSTR szDeviceName,
    ULONGLONG *btAddress,
    int nNameLen
}
```

Parameters

dwPos

[in/out] a reference to a position value returned by FindFirstBTDevice or

FindNextBTDevice function

szDeviceName

[out] The buffer to receive the device name string

btAddress

[out] Receive the device address of 64-bit unsigned integer

nNameLen

[in] The **szDeviceName** buffer max size. If terminal device name length > nNameLen, the **szDeviceName** buffer store data of nNameLen length

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

```
#define GET_NAP(_bt_addr) ((USHORT)(((_bt_addr) &
(ULONGLONG)0xFFFF000000000) >> (8*4)))
#define GET_SAP(_bt_addr) ((ULONG)(((_bt_addr) &
(ULONGLONG)0x0000FFFFFFFF) >> (0)))
DWORD dwPos, dwRe;
WCHAR szDeviceName[128], szAddress[16];
ULONGLONG btAddress;
If(InitSearchFTPDevice() == E FUNC SUCCEED){
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

PairDevice

Pair terminal with other device.

```
DWORD PairDevice
{
    ULONGLONG btAddress
    unsigned char PinCode[16]
}
```

Parameters

btAddress

[in] The device address for pair with

PinCode

[in] The pin code for connection

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>BT_ERR_PAIR_FAIL</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

UnPairDevice

Unpair terminal with other device.

```
DWORD UnPairDevice
{
    ULONGLONG btAddress
}
```

Parameters

ht Address

[in] The device address for unpair

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned value is <u>BT_ERR_DEVICE_ERROR</u>.

Example

```
PairDevice(btAddress, PinCode);
......
UnPairDevice(btAddress);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetComInfo

Get com identifier index and amount from device hardware.

```
DWORD GetComInfo
{
    int *nComSum,
    LPCWSTR pComValue,
    int *nComValueLen
}
```

Parameters

```
nComSum
    [out] Receive the device com amount
pComValue
    [out] The buffer to receive the device com identifier index
nComValueLen
    [in/out] The pComValue buffer max size. If terminal com value length >
    nComValueLen, the nComValueLen receive current com value length.
```

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned value is <u>E_FUNC_ERROR</u>, <u>BT_ERR_INSUFFICIENT</u>.

Remarks

If function return BT_ERR_INSUFFICIENT, nComValueLen will receive the com value length of terminal.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll Device: PA60

ConnectDevice

Connect to Bluetooth device for SPP or FTP.

```
DWORD ConnectDevice
{
    ULONGLONG btAddress,
    CONNECT_INFO *Info,
    BOOL nConnect
}
```

Parameters

```
btAddress
      [in] The device address for connect
Info
      [in] The device connect information., see CONNECT INFO data structure.
nConnect
      [in] Connect status. 1 → connect, 0 → disconnect
```

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_CHANNEL</u>, <u>BT_ERR_REG_DEV_FAIL</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

```
if(ConnectDevice(btAddrecc, &Info, 1) == E_FUNC_SUCCEED){
    ......
}
ConnectDevice(btAddress, &Info, 0);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetConnectStatus

Query the device connect status.

```
DWORD GetConnectStatus
{

ULONGLONG btAddress,

int nConnectType,

LPCWSTR pCom,

int *nStatus
}
```

Parameters

```
btAddress
[in] Bluetooth device address
nConnectType
[in] Connect profile type. 1→ Serial port profile, 2 → File transfer profile
pCom
[in] The connect com for Serial port profile, must be four characters long..
Contains "COM"+ com identifier index, for example "COM7". If
nConnectType parameter is 2 (FTP), pCom ben't to check
nStatus
[out] The device connect status
```

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned value is <u>E_FUNC_PAR_ERROR</u>.

Example

```
GetConnectStatus(btAddress, 1, _T("COM7"), &nStatus);

if(nStatus)

AfxMessageBox(_T("SPP Connect!!"));

else

AfxMessageBox(_T("SPP Disconnect"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll Device: PA60

GetSPPClientChannel

Get the device serial port profile channel.

```
DWORD GetSPPClientChannel
{
    ULONGLONG btAddress,
    int *nChannel
}
```

Parameters

btAddress

[in] The device address which to get SPP channel

nChannel

[out] Receive queried channel

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>BT_ERR_DEVICE_ERROR</u>.

Example

```
if(GetSPPClientChannel(btAddress, &nChannel) != E_FUNC_SUCCEED)

AfxMessageBox(_T("Get channel fail!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

FindFirstFTPFile

Get first file information from share folder in the connected device.

```
DWORD FindFirstFTPFile

{

WCHAR *path,

FTP_FILE *File
}
```

Parameters

```
path
[in] The path of connected device for search file.
File
[out] The first searched file information in the path, see <a href="FTP_FILE">FTP_FILE</a> data structure.
```

Returned Values

```
If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_PAR_ERROR</u>,

<u>BT_ERR_DEVICE_NOT_CONNECT</u>, <u>BT_ERR_FTP_DIR_FAIL</u>,

<u>BT_ERR_FTP_EMPTY_FILE</u>.
```

Example

```
FTP_FILE File;

DWORD dwErr = FindFirstFTPFile(_T("\\"), &File);

If(dwErr==E_FUNC_SUCCEED){

Do{

......

dwErr = FindNextFTPFile(&File);

} while(dwErr == E_FUNC_SUCCEED);
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

FindNextFTPFile

Get next file information from share folder in the connected device.

```
DWORD FindNextFTPFile

{
    FTP_FILE *File
}
```

Parameters

File

[out] The received file information, see FTP FILE data structure.

Returned Values

If the action succeeds, the returned value is $\underline{\text{E_FUNC_SUCCEED}}$. If the action fails, possible returned values are $\underline{\text{E_FUNC_PAR_ERROR}}$,

BT ERR DEVICE NOT CONNECT, BT ERR FTP EMPTY FILE.

Example

```
FTP_FILE File;

DWORD dwError = FindFirstFTPFile(_T("\"), &File);

If(dwErr == E_FUNC_SUCCEED){

Do{

......

dwErr = FindNextFTPFile(&File);

} while(dwErr == E_FUNC_SUCCEED);
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

GetFTPFile

Get file from share folder in the connected device.

```
DWORD GetFTPFile
{
    LPCWSTR pTargetFile
}
```

Parameters

pTargetFile

[in] The file to get from connected device

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_NOT_CONNECT</u>.

Example

```
if(GetFTPFile(_T(\\record.txt)) != E_FUNC_SUCCEED)
AfxMessageBox( T("Get file fail!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll Device: PA60

Programming Manual

PutFTPFile

Send file to share folder in the connected device.

```
DWORD PutFTPFile
{
    LPCWSTR pSourceFile,
    LPCWSTR pTargetPath
}
```

Parameters

```
pSourceFile
```

[in] The source file in the share folder to transfer to connected device.

pTargetPath

[in] The target path in the connected device to save file.

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_NOT_CONNECT</u>.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

CreateFTPFolder

Create a new folder to share folder in the connected device.

```
DWORD CreateFTPFolder
{
    LPCWSTR pTarget
}
```

Parameters

pTarget

[in] The folder which be created to share folder in the connected device

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_NOT_CONNECT</u>.

Example

```
if(CreateFTPFolder(_T("\\ FTP Folder") != E_FUNC_SUCCEED)
AfxMessageBox( T("Create folder fail!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

DeleteFTPFolder

Delete folder from share folder in connected device.

```
DWORD DeleteFTPFolder
{
    LPCWSTR pTarget
}
```

Parameters

pTarget

[in] The folder will be deleted from share folder in the connected device

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_NOT_CONNECT</u>.

Example

```
if(DeleteFTPFolder(_T("\\FTP Folder")) != E_FUNC_SUCCEED)
AfxMessageBox( T("Delete folder fail!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll

DeleteFTPFile

Delete file from share folder in connected device.

```
DWORD DeleteFTPFile
{
    LPCWSTR pTarget
}
```

Parameters

pTarget

[in] The file will be deleted from share folder in the connected device.

Returned Values

If the action succeeds, the returned value is <u>E_FUNC_SUCCEED</u>. If the action fails, possible returned values are <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>, <u>BT_ERR_DEVICE_NOT_CONNECT</u>.

Example

```
if(DeleteFTPFile(\_T(``\FTP\ Folder\ \record.txt")) != E\_FUNC\_SUCCEED) \\ AfxMessageBox(\_T("Delete\ file\ fail!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: sysapiax.h

Link Library: sysapiax.lib Link DLL: sysapiax.dll Device: PA60

Bluetooth Structure

CONNECT INFO Structure

This setting file contains information used by **ConnectDevice** .

```
Struct CONNECT_INFO
{
    int nChannel;
    int nConnectType;
    WCHAR strCom[6];
}
```

Members

nChannel

The connect channel for Serial port profile

nCannectType

Connect profile type. $1 \rightarrow$ Serial port profile, $2 \rightarrow$ File transfer profile

strCom

The connect com for Serial port profile, must be four characters long.. Contains "COM"+ com identifier index, for example "COM7". If **nConnectType** member is 2 (FTP), **strCom** ben't to check

Structure Information

Header: sysapiax.h **Device:** PA60

FTP_FILE Structure

This setting file contains information used by $\underline{FindFirstFTPFile}, \underline{FindNextFTPFile} \ .$

```
Struct FTP_FILE
{
    int nFileType;
    WCHAR strPath[260];
    WCHAR strFile[260];
    DWORD dwFileSize;
}
```

Members

```
nFileType

File object profile type. 0→ File, 1→ Folder

strPath

The file path

strFile

The file name; It will be null if the object is a folder

dwFileSize

The file size, in bytes; It will be 0 if the object is a folder.
```

Structure Information

Header: sysapiax.h **Device:** PA60

SCANAPIAX.DLL

We supply SCANAPIAX.DLL to allow programmer to control scan device status. There are several functions for user to use. User can use WINCE develop tool which like Visual Studio 2005 to develop application program to control scanner.

In this library, there are three different ways to control scanner module. These are API_SCAN, Scan2Key and Scanner related functions. Each related function can be used to control scanner module in different way. These three related functions can not be used at the same time. User should decide a suitably way to develop application. The following shows functions description.

API SCAN Related Functions

User use API_SCAN related functions to register application to SCANAPIAX.dll. API_SCAN functions will send messages to report all activities, including error messages and scan data ready.

- API Register Register the application to SCANAPIAX.dll
- <u>API Unregister</u> Un-register the application from SCANAPIAX.dll
- API GetBarData Get barcode data into the buffer.
- API GetBarDataLength Return the scan data length.
- API GetBarType Return the barcode type.
- API GetError Get the error code.
- API GetSysError Return the system error code.
- API GoodRead Play sound and flash LED.
- <u>API LoadSettingFromFile</u> Loader scanner setting form file.
- API Reset Reset the scanner setting to default status.
- <u>API_ResetBarData</u> Clear the data buffer that the next new scan data can come
 in.
- API SaveSettingToFile Save current scanner setting to file.
- <u>API SaveSettingsToScanner</u> Write the current scanner setting into scanner.
- <u>S2K IsLoad</u> Check the scan.exe is running or not.
- S2K Load Load or unload the scan.exe.
- <u>SCAN_QueryStatus</u> Query scanner setting.
- <u>SCAN SendCommand</u> Send scanner command to change scanner status.
- <u>SCAN_ResumeSystem</u> Enable/Disable scan key to resume system.
- SCAN BatchSetting Setup scanner in batch command.
- <u>SCAN_BatchRead</u> Read scanner setting in batch command.
- <u>GetScannerDevice</u> Get scanner engine type.
- <u>SCAN_EnablePowerOnAlert</u>—Setupt scanner light power on alert status

- <u>SCAN_GetPowerOnAlert</u>—Get scanner power on alert status
- <u>SCAN_BatchSetting_V1</u> Setup scanner in batch command.
- <u>SCAN_BatchRead_V1</u> Read scanner setting in batch command.

Scan2Key Related Functions

User use Scan2Key related functions to control scan.exe program. When scan.exe is loaded, scan data will send to key buffer. User application can be get scan data just like standard keyboard input.

- <u>PT_OpenScan2Key</u> Execute scan.exe to scan barcode data into Terminal key buffer.
- PT CloseScan2Key Close scan.exe.
- <u>PT SetToDefault</u> Reset the scanner setting.

Scanner Related Functions

User use Scanner related functions to control scanner module without messages. When user use Scanner related functions, scan data will store in system buffer.

- <u>PT EnableScanner</u> Enable scanner to scan barcode.
- PT DiableScanner Disable scanner.
- <u>PT_CheckBarcodeData</u> Check whether there is barcode data on system buffer.
- PT GetBarcodeData Get barcode data and type from system buffer.
- PT SetDeault Reset the scanner setting to default value.

Scan Key Related Functions

- <u>EnableTriggerKey</u> Enable and disable scan key.
- <u>GetLibraryVersion</u> Get the library version.
- GetTriggerKeyStatus Get scan key status.
- <u>PressTriggerKey</u> Trigger scan key.
- TriggerKeyStatus Get scan key press status.

Scan Command Table

The scan command table of terminal is used for SCAN_QueryStatus and SCAN_SendCommand functions. The scan command provides the different way to setup scan settings.

When user wants to use this library, user should link SCANAPIAX.DLL, SCANAPIAX.LIB and the relate functions header file (SCANAPIAX.H).

API_SCAN Related Functions

API Register

Register the application to SCANAPIAX.dll, so that SCANAPIAX.dll can communication with the application. It will also open scanner module to working mode.

```
BOOL API_Register
{
    HWND hwnd
}
```

Parameters

hwnd

[in] the window handle which library will send message to report all activities of scanner.

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Remarks

The application must call API_Unregister to unregister from the dll and close scanner module after done with scanner. The messages can be one of the followings:

SM_DATA_READY : Indicates that scan data is successfully reading and ready to retrieve.

SM_ERROR_SYS: Indicates a system error, which is caused by calling system function. Call API_GetSysError to get the system error code.

 $SM_ERROR_API: Indicates \ an \ error. \ Call \ API_GetError \ to \ get \ error \ code.$

Example

```
if (!API\_Register(the App.Get Main Wnd()->m\_h Wnd)) \\ Afx Message Box (\_T("API\_Register\ FAIL!!"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_Unregister

Unregister the application from SCANAPIAX.dll and close scanner module.

```
void API_Unregister
{
}
```

Parameters

None

Return Values

None.

Example

API_Unregister();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_GetBarData

Get Barcode into the buffer. When you get the message SM_DATA_READY, call this function to get the barcode data.

```
UINT API_GetBarData
{
    LPBYTE buffer,
    UINT * uiLength,
    UINT * uiBarType
}
```

Parameters

```
buffer

[out] buffer for string scanned data.

uiLength

[in/out] buffer size

uiBarType

[out] barcode type
```

Return Values

Return 1 if the operation is successful, otherwise return 0.

Remarks

If the buffer size is less than scan data, function return 0 and the parameter uiLength return the size of the buffer to get barcode data.

Example

```
pBuf = (char *)new char[uiSize+1];
    memset(pBuf, 0, uiSize+1);
    API_GetBarData((LPBYTE)pBuf, &uiSize, &uiType);
    strBarType.Format(_T("%d"), uiType);
    for(i = 0; i < strlen(pBuf); i++)
        strBarData += *(pBuf+i);
}
AfxMessageBox(_T("Type:") + strBarType + _T("\r\nBarcode:") +
strBarData);
    return 0;
}</pre>
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API GetBarDataLength

Get the scan data length.

```
UINT API_GetBarDataLength
{
}
```

Parameters

None

Return Values

Scan data length

Example

```
if(message == SM_DATA_READY){
     CString strData;
     UINT uiSize, uiType, i,uiLength;
     char *pBuf;
     uiLength = API_GetBarDataLength();
     if(uiLength == 0)
           strData = _T("No Data");
     else{
           uiSize = uiLength+1;
           pBuf = (char *)new char[uiSize];
           memset(pBuf, 0, uiSize);
           API_GetBarData((LPBYTE)pBuf, &uiSize, &uiType);
           for(i = 0 ; i < strlen(pBuf); i++)
                strData += *(pBuf+i);
     }
     AfxMessageBox(strData);
     return 0;
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

API_GetBarType

Get the barcode type.

```
UINT API_GetBarType
{
}
```

Parameters

None

Return Values

Return the barcode type

Remarks

value	Barcode	value	Barcode
BC_CODE11(100)	Code 11	BC_UPCA(113)	UPCA
BC_CODE39(101)	Code 39	BC_UPCE(114)	UPCE
BC_CODE93(102)	Code 93	BC_MATRIX_25(115)	Matrix 25
BC_CODE128(103)	Code 128	BC_PDF417(116)	PDF 417
BC_CODABAR(104)	Codabar	BC_CODE16K(117)	Code 16k
BC_EAN8(105)	EAN8	BC_CHINAPOST(118)	China Post
BC_EAN13(106)	EAN13	BC_RSS14(119)	RSS 14
BC_INDUSTRIAL_25(107)	Industrial 2	BC_RSS_LIMITED(120)	RSS Limited
	of 5		
BC_INTERLEAVED_25(108)	Interleaved	BC_RSS_EXPANDED(121)	RSS
	2 of 5		Expanded
BC_STANDARD_25(109)	Standard 2	BC_PHARMACODE39(122)	Pharama
	of 5		code39
BC_MSI_PLESSEY(110)	MSI Plessey	BC_MICRO_PDF(123)	Micro PDF
BC_UK_PLESSEY(111)	UK Plessey	BC_EANUCC(124)	UCC.EAN
	_		composite
BC_TELEPEN(112)	Telepen		

Example

uiType = API_GetBarType();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_GetError

Get the error code.

```
DWORD API_GetError
{
}
```

Parameters

None

Return Values

The return value can be one of the following table:

Constant	Value	Description	
ERR_WRITE_FAIL	WM_USER+1	Send commands to scanner	
		module failed.	
ERR_SETTING_FAIL	WM_USER+2	Set scanner setting failed.	
ERR_SCANNER_NOT_OPEN	WM_USER+3	Open scanner module failed.	
ERR_INVALID_FILE	WM_USER+4	Invalid setting file.	

Example

```
dwError = API_GetError();
strMess.Format(_T("API Error Code: %d"), dwError);
AfxMessageBox(strMess);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_GetSysError

Get the system error code.

```
DWORD API_GetSysError
{
}
```

Parameters

None

Return Values

Return the system error code that is returned by GetLastError(). The description of system error code can be find in MSDN.

Example

```
dwError = API_GetSysError();
strMess.Format(_T("System Error Code: %d"), dwError);
AfxMessageBox(strMess);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_GoodRead

This function plays a sound when buzzer indication of scan module is enable and flashes the goodread LED when the LED indication of scan module is enable.

```
void API_GoodRead
{
}
```

Parameters

None

Return Values

None.

Remarks

Use API_GoodRead() to indicate user barcode data is scanned. The buzzer indication of scan module can be set by scan configuration program in control panel. The LED indication of scan module can be set by SCAN_SendCommand() function. If buzzer and LED indication are disable, the API GoodRead will do nothing.

Example

API_GoodRead();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

API_LoadSettingsFromFile

Load scanner setting from file.

```
BOOL API_LoadSettingsFromFile
{
    LPCTSTR filename
}
```

Parameters

filename

[in] the scanner setting file(*.axs)

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

```
CString strFile;

CFileDialog dlg(TRUE, NULL, NULL, OFN_FILEMUSTEXIST |

OFN_PATHMUSTEXIST);

if(dlg.DoModal() != IDOK)

return;

strFile = dlg.GetPathName();

if(theApp.m_API_LoadSettingsFromFile(strFile))

AfxMessageBox(_T("Load form file Succeed"));

else

AfxMessageBox(_T("Load from file Fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_Reset

Reset the scanner setting to the default.

```
BOOL API_Reset
{
}
```

Parameters

None

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_ResetBarData

Clear the data buffer that the next new scan data can come in.

```
void API_ResetBarData
{
}
```

Parameters

None

Return Values

None.

Example

API_ResetBarData();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_SaveSettingsToFile

Save current scanner settings to file. The extension file name is "axs".

```
BOOL API_SaveSettingsToFile
{
    LPCTSTR filename
}
```

Parameters

filename

[in] the file name for the setting file.

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

```
CString strFile;
CfileDialog dlg(FALSE, _T("axs"), NULL, OFN_CREATEPROMPT, _T("Scanner Settings Files (*.axs) |*.axs || "));

if(dlg.DoModal() != IDOK)
    return;

strFile = dlg.GetPathName();

if(API_SaveSettingsToFile(strFile))
    AfxMessageBox(_T("Save to file Succeed"));

else
    AfxMessageBox(_T("Save to file Fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

API_SaveSettingsToScanner

Write the current scanner setting into scanner.

```
BOOL API_SaveSettingsToScanner
{
}
```

Parameters

None

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

S2K_IsLoad

Check the application scan.exe(scan barcode data into key buffer) is running.

```
BOOL S2K_IsLoad
{
}
```

Parameters

None

Return Values

The return value TRUE indicates that scan.exe is running. The return value FALSE indicates that scan.exe is not running.

Example

```
if(S2K\_IsLoad()) \{ $$ AfxMessageBox(\_T("scan.exe load")); $$ else $$ AfxMessageBox(\_T("scan.exe does not load")); $$
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

 $S2K_Load$

Load or unload the scan.exe.

```
BOOL S2K_Load
{

BOOL bLoad,

DWORD dwTimeOut
}
```

Parameters

bLoad

[in] To set true to load scan.exe and false to unload scan.exe

dwTimeOut

[in] When unload scan.exe it will wait until the scan.exe closed or timeout by this parameter.

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

```
if(S2K_Load(FALSE,1000)){
         AfxMessageBox(_T("unload scan.exe success"));
else
         AfxMessageBox(_T("unload scan.exe failed"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

SCAN_QueryStatus

Query current scanner setting.

```
BOOL SCAN_QueryStatus
{
    int nCommand1,
    int nCommand2,
    char *pReturn
}
```

Parameters

```
nCommand1

[in] See scan command table.

nCommand2

[in] See scan command table.

pReturn

[out] The current scanner setting. This buffer size must be large than 100.
```

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Remarks

The pReturn value is depending on nCommand1 and nCommand2. The nCommand1 and nCommand2 decide which scanner setting to be queried.

Example

```
char *pValue;

pValue = (char *)new char[100];

memset(pValue, 0, 100);

//query Buzzer indication setting

SCAN_QueryStatus(5, 3, pValue);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

$SCAN_SendCommand$

Send scanner command to change scanner status.

```
BOOL SCAN_SendCommand
{
    int nCommand1,
    int nCommand2,
    char *pValue
}
```

Parameters

```
nCommand1

[in] See scan command table.

nCommand2

[in] See scan command table.

pValue

[in] See scan command table.
```

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

```
//Enable Buzzer indication setting

if(SCAN_SendCommand(5, 3, "1"))

AfxMessageBox(_T("Setup complete"));

else

AfxMessageBox(_T("Setup false"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

SCAN_ResumeSystem

Enable/Disable scan key to resume system

```
DWORD SCAN_ResumeSystem
{
BOOL bOn
}
```

Parameters

bOn [in]

Return Values

Return 0 if function succeed; return the system error code that is returned by GetLastError(). The description of system error code can be find in MSDN..

Example

```
//Enable scan key to resume system

if(SCAN_ResumeSystem(1) == 0)

AfxMessageBox(_T("Enable scan key to resume system succeed"));

else

AfxMessageBox(_T("Enable scan key to resume system fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

SCAN BatchSetting

Setup scanner in batch command

```
DWORD SCAN_BatchSetting
{
    ScannerSetting setting
}
```

Parameters

setting

[in] The scanner setting configure. The barcode setting refer to scan command

table.

Return Values

 $\label{eq:continuous} Return: FALSE if the operation is success, otherwise return SM_ERROR_SYSTEM, \\ SM_ERROR_API,$

Example

```
ScannerSetting setting;
setting.Code11.m_uiRead = 1;
setting.Code39.m_uiRead = 1;
......
SCAN_BatchSetting(setting);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

SCAN_BatchRead

Read scanner setting in batch command

```
DWORD SCAN_BatcRead
{
    ScannerSetting *setting
}
```

Parameters

setting

[in] The buffer is to receive scanner setting configure. The barcode setting refer to scan command table.

Return Values

 $\label{eq:control_control_control} Return\ FALSE\ if\ the\ operation\ is\ success,\ ERR_SCANNER_NOT_OPEN\ if\ the\ scanner\ is\ not\ opened.$

Example

ScannerSetting setting; SCAN_BatchRead(&setting);

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

GetScannerDevice

Get scanner device type

```
DWORD GetScannerDevice
{
}
```

Parameters

None

Return Values

Return FALSE if the scanner device is not ready

 $1 \rightarrow 1D$ scanner engine

 $2 \rightarrow 2D$ scan engine

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

SCAN EnablePowerOnAlert

Set the scanner light power on alert status

```
DWORD SCAN_EnbalePowerOnAlert
{
    int nEnable
}
```

Parameters

nEnable

[in] TRUE to enable scanner light when scanner power on and False to dable scanner light when scanner power on

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, possible return value are <u>ERR_SCANNER_NOT_OPEN</u>, <u>E_FUNC_PAR_ERROR</u>, <u>E_SCAN_SETTING_FAIL</u>.

Example

```
int nError;
nError = SCAN_EnablePowerOnAlert(TRUE);
If(nError == 0){  // Function succeed
}
else{      // Function fail
}
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

 $SCAN_GetPowerOnAlert$

Get scanner power on alert status

```
int SCAN_GetPowerOnAlert
{
}
```

Parameters

None

Return Values

Return: FALSE if the scanner power on alert is disable

1 if the scanner power on alert is enable

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

```
SCAN_BatchSetting_V1
```

Setup scanner in batch command

```
DWORD SCAN_BatchSetting_V1
{
    ScannerSetting_V1 setting
}
```

Parameters

setting

[in] The scanner setting configure. The barcode setting refer to <u>scan command</u> table.

Return Values

Return: FALSE if the operation is success, otherwise return SM_ERROR_SYSTEM, SM_ERROR_API,

Remark:

```
It can setup more setting than SCAN_BatchSetting()
7-1(Scanning mode), 7-2(Standby duration), 7-12(Stand mode)
```

Example

```
ScannerSetting_V1 setting;
setting.Code11.m_uiRead = 1;
setting.Code39.m_uiRead = 1;
..........
SCAN_BatchSetting_V1(setting);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

SCAN_BatchRead_V1

Read scanner setting in batch command

```
DWORD SCAN_BatcRead_V1
{
    ScannerSetting_V1 *setting
}
```

Parameters

setting

[out] The buffer is to receive scanner setting configure. The barcode setting refer to scan command table.

Return Values

Return FALSE if the operation is success, ERR_SCANNER_NOT_OPEN if the scanner is not opened.

Remark:

```
It can get more setting than SCAN_BatchRead()
7-1(Scanning mode), 7-2(Standby duration), 7-12(Stand mode)
```

Example

```
ScannerSetting_V1 setting; SCAN_BatchRead_V1(&setting);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

Scan2Key Related Functions

PT_OpenScan2Key

Execute scan.exe to scan barcode data into Terminal key buffer.

```
BOOL PT_OpenScan2Key
{
}
```

Parameters

None

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

```
BOOL bResult;

bResult = PT_OpenScan2Key();

if(!bResult)

AfxMessageBox(_T("PT_OpenScan2Key fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

PT_CloseScan2Key

Close scan.exe.

```
void PT_CloseScan2Key
{
}
```

Parameters

None

Return Values

None.

Example

PT_CloseScan2Key()

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

PT_SetToDefault

Reset the scanner setting. All scanner setting will reset to default value.

```
int PT_SetToDefault
{
}
```

Parameters

None

Return Values

Return 1 if the operation is successful, otherwise return 0.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

Scanner Related Functions

PT EnableScanner

Enable scanner to scan barcode. This function creates a thread to get scan data from scanner module and store scan data in the system buffer. Application can use function call PT_GetBarcodeData to get scan data from system buffer.

```
int PT_EnableScanner
{
}
```

Parameters

None

Return Values

Return

0 if the operation is successful, ERR_INVALID_SCANNER_VER if scanner firmare is invalid 1 if the operation is fail

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

$PT_DisableScanner$

This function will close scanner module.

```
void PT_DisableScanner
{
}
```

Parameters

None

Return Values

None.

Example

PT_DisableScanner();

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

PT_CheckBarcodeData

Check whether there is available barcode data in system buffer.

```
BOOL PT_CheckBarcodeData
{
}
```

Parameters

None

Return Values

This function returns TRUE if there are barcode data in system buffer. This function returns FALSE if there are no barcode data in system buffer.

Example

```
if(PT_CheckBarcodeData())
    m_strScanData = _T("There are barcode data in system buffer");
else
    m_strScanData = _T("There are no barcode data in system buffer ");
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

PT GetBarcodeData

Get Barcode data and type from system buffer.

```
BOOL PT_GetBarcodeData
{
    UINT * uiBarType,
    Char * pBuffer,
    UINT * uiMaxBufferLen
}
```

Parameters

```
uiBarType
    [out] barcode type.

pBuffer
    [out] buffer for storing scanned data..

uiMaxBufferLen
    [in/out] The max buffer size
```

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Remarks

If the buffer size is less than scan data, function return 0 and the parameter uiMaxBufferLen return the size of barcode data.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

PT_SetDefault

Reset the scanner setting to default value.

```
BOOL PT_SetDefault
{
}
```

Parameters

None

Return Values

Return TRUE if the operation is successful, otherwise return FALSE.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

Scan Key Related Functions

EnableTriggerKey

This function will enable or disable scan key.

```
DWORD Enable TriggerKey
{
BOOL bEnable
}
```

Parameters

bEnable

[in] Flag that indicates whether enable scan key(TRUE) or disable scan key(FALSE).

Return Values

If function succeeds, the return value is <u>E_FUNC_SUCCEED</u>. If function fails, the return value is <u>E_FUNC_ERROR</u>, <u>E_FUNC_PAR_ERROR</u>.

Remarks

This function is meaningful only if scanner is opened. The warm reset will enable scan key automatically.

Example

```
BOOL bResult;

bResult = EnableTriggerKey(TRUE);

if(bResult)

AfxMessageBox(_T("EnableTriggerKey Succeed"));

Else

AfxMessageBox(_T("EnableTriggerKey Fail"));
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

GetLibraryVersion

Get library version number.

```
int GetLibraryVersion
{
}
```

Parameters

None

Return Values

The version number. If the return value is 101, it means that dll version is 1.01

Example

```
int nVersion;
CString strTemp;
nVersion = GetLibraryVersion();
strTemp.Format(_T("Version = %d"), nVersion);
AfxMessageBox(strTemp);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

GetTriggerKeyStatus

This function will get scan key status.

```
DWORD GetTriggerKeyStatus
{
}
```

Parameters

None.

Return Values

The return value 1 indicates that scan key is enable. The return value 0 indicates that scan key is disable.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

PressTriggerKey

This function will trigger scan key.

```
DWORD PressTriggerKey
{
BOOL bPress
}
```

Parameters

bPress

[in] Flag that indicates whether press scan key(TRUE) or release scan key(FALSE).

Return Values

If function succeeds, the return value is \underline{E} FUNC SUCCEED. If function fails, the return value is \underline{E} FUNC ERROR.

Remarks

This function is meaningful only if scanner is opened.

Example

```
PressTriggerKey(TRUE);
Sleep(1000);
PressTriggerKey(FALSE);
```

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib
Link DLL: scanapiax.dll

TriggerKeyStatus

This function will get scan key press status.

```
DWORD TriggerKeyStatus
{
}
```

Parameters

None.

Return Values

The return value 1 indicates that scan key is pressed. The return value 0 indicates that scan key is released.

Example

Requirements

OS Versions: Windows CE 5.0 and later.

Header: scanapiax.h

Link Library: scanapiax.lib Link DLL: scanapiax.dll

Scan Command Table

Command1	Command2	Value
5	2	0: Disable
Indication	LED indication	1: Enable(*)
	3	0: Disable
	Buzzer indication	1: Enable(*)
6	7	0: Before code data(*)
Transmission	Code ID position	1: After code data
	8	0: Disable(*)
	Code ID transmission	1: Proprietary ID
		2: AIM ID
	9	0: Disable(*)
	Code length transmission	1: Enable
	10	0: Disable(*)
	Code name transmission	1: Enable
	11	0: Disable(*)
	Case conversion	1: Upper case
		2. Lower case
7	1	1:Momentary(*)
Scan	Scanning Mode	4:Continue
	2	0 ~ 99(default: 6)
	Standby duration	
	4	$0 \sim 9$ (default:0)
	Double confirm	
	6	0 ~ 64(default:4)
	Global min. code length	
	7	0 ~ 64(default:63)
	Global max. code length	
	8	0: Disable(*)
	Inverted image scan	1: Enable
	12	0: LED ON(*)
	Stand mode(%1)	1: LED OFF
8	2	0x00 ~ 0xff ASCII code(default:
String setting	Suffix characters setting	0x0D)
		22 characters.

	I	
	3	$0x00 \sim 0xff$ ASCII code(default:
	Preamble characters	NULL)
	settings	22 characters.
	4	$0x00 \sim 0xff$ ASCII code(default:
	Postamble characters	NULL)
	settings	22 characters.
10	1	0: Disable(*)
Code 11	Read	1: Enable
	2	0: Disable
	Check-sum verification	1: One digit(*)
		2: Two digits
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: O)
11	1	0: Disable
Code 39	Read	1: Enable(*)
	2	0: Disable(*)
	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 20(default: 0)
	Truncate leading	20: Truncate characters before space
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	•	•

	I	
	Code ID setting	(default: *)
	10	0: Standard(*)
	Format	1: Full ASCII
	13	0: Disable(*)
	Start/stop transmission	1: Enable
12	1	0: Disable(*)
Code 93	Read	1: Enable
	2	0: Disable
	Check-sum verification	1: Enable(*)
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	$0 \sim 15$ (default: 0)
	Truncate leading	
	7	$0 \sim 15$ (default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff$ ASCII code(1 or 2 bytes)
	Code ID setting	(default: &)
13	1	0: Disable
Code 128	Read	1: Enable(*)
	2	0: Disable
	Check-sum verification	1: Enable(*)
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: #)
		<u> </u>

	10	0: Standard(*)
	Format	1: UCC.EAN 128
	12	$0x00 \sim 0xff ASCII code(1 bytes)$
	UCC/EAN 128 ID setting	(default: #)
	13	$0x00 \sim 0xff ASCII code(1 bytes)$
	Concatenation code	(default: 0x1D)
14	1	0: Disable(*)
Codabar	Read	1: Enable
	2	0: Disable(*)
	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: %)
	10	0: ABCD/ABCD(*)
	Start/stop type	1: abcd/abcd
		2: ABCD/TN*E
		3: abcd/tn*e
	11	0: Disable(*)
	Start/stop transmission	1: Enable
15	1	0: Disable
EAN 8	Read	1: Enable(*)
	3	0: Disable
	Check-sum transmission	1: Enable(*)
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff$ ASCII code(1 or 2 bytes)
	Code ID setting	(default: FF)
		<u>'</u>

	10	0: None(*)
	Supplement digits	1: 2 digits
		2: 5 digits
		3: 2, 5 digits
		4: UCC/EAN 128
		5: 2, UCC/EAN 128
		6: 5, UCC/EAN 128
		7: All
	11	0: None(*)
	Truncation/expansion	1: Truncate leading zero
		2: Expand to EAN 13
	12	0: Disable(*)
	Expansion	1: Enable
16	1	0: Disable
EAN 13	Read	1: Enable(*)
	3	0: Disable
	Check-sum transmission	1: Enable(*)
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: F)
	10	0: None(*)
	Supplement digits	1: 2 digits
		2: 5 digits
		3: 2, 5 digits
		4: UCC/EAN 128
		5: 2, UCC/EAN 128
		6: 5, UCC/EAN 128
		7: All
	12	0: Disable(*)
	ISBN/ISSN conversion	1: Enable
17	1	0:Disable(*)
Industrial 2 of 5	Read	1:Enable
	4	$0 \sim 64$ (default: 0)
	N 1 1 1	
	Max. code length	

	Min. code length	
	6	$0 \sim 15$ (default: 0)
	Truncate leading	
	7	$0 \sim 15$ (default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: i)
18	1	0: Disable
Interleaved 2 of 5	Read	1: Enable(*)
	2	0: Disable(*)
	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	$0 \sim 15$ (default: 0)
	Truncate leading	
	7	$0 \sim 15$ (default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: i)
19	1	0: Disable(*)
Standard 2 of 5	Read	1: Enable
	2	0: Disable(*)
	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	$0 \sim 64$ (default: 0)
	Max. code length	(
	5	0 ~ 64(default: 0)
	Min. code length	(
	6	0 ~ 15(default: 0)
	Truncate leading	()
	7	$0 \sim 15$ (default: 0)
	Truncate ending	((((((((((((((((((((
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	o .	UNUU ~ UNII ASCII COUC(I OI 2 Dytes)

	Code ID setting	(default: i)
20	1	0: Disable(*)
MSI Plessey	Read	1: Enable
	2	0: Disable
	Check-sum verification	1: Mod 10(*)
		2: Mod 10/10
		3: Mod 11/10
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	$0 \sim 64$ (default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	$0 \sim 15$ (default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: @)
21	1	0: Disable(*)
UK Plessey	Read	1: Enable
	2	0: Disable
	Check-sum verification	1: Enable(*)
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff \text{ ASCII code}(1 \text{ or } 2 \text{ bytes})$
	Code ID setting	(default: @)
22	1	0: Disable(*)
Telepen	Read	1: Enable
1 cropon	2	0: Disable(*)
		o. Disable()

	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	$0 \sim 64$ (default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: S)
	10	0: Numeric(*)
	Format	1: Full ASCII
23	1	0: Disable
UPCA	Read	1: Enable(*)
	3	0: Disable
	Check-sum transmission	1: Enable(*)
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: A)
	10	0: None(*)
	Supplement digits	1: 2 digits
		2. 5 digtis
		3: 2, 5 digits
		4: UCC/EAN 128
		5: 2, UCC/EAN 128
		6: 5, UCC/EAN 128
		7: All
	11	0: None
	Truncate/expansion	1: Truncate leading zero(*)
		2: Expand to EAN 13
24	1	0: Disable
UPCE	Read	1: Enable(*)

	3	0: Disable
	Check-sum transmission	1: Enable(*)
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: E)
	10	0: None(*)
	Supplement digits	1: 2 digits
		2: 5 digits
		3: 2, 5 digits
		4: UCC/EAN 128
		5: 2, UCC/EAN 128
		6: 5, UCC/EAN 128
		7: All
	11	0: None(*)
	Truncate/expansion	1: Truncate leading zero
		2: Expand to EAN 13
		3: Expand to UPCA
	12	0: Disable(*)
	Expansion	1: Enable
	13	0: Disable(*)
	UPCE-1	1: Enable
25	1	0: Disable(*)
Matrix 25	Read	1: Enable
	2	0: Disable(*)
	Check-sum verification	1: Enable
	3	0: Disable(*)
	Check-sum transmission	1: Enable
	4	0 ~ 64(default: 0)
	Max. code length	
	5	0 ~ 64(default: 0)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	

8			
26		8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
PDF-417 (2D mode only)		Code ID setting	(default: B)
C2D mode only 6	26	1	0: Disable
Truncate leading 7	PDF-417	Read	1: Enable(*)
7	(2D mode only)	6	0 ~ 15(default: 0)
Truncate ending 8		Truncate leading	
8		7	0 ~ 15(default: 0)
Code ID setting (default: NULL)		Truncate ending	
10		8	$0x00 \sim 0xff$ ASCII code(1 or 2 bytes)
Escape sequence 1: Enable		Code ID setting	(default: NULL)
Transmit		10	0: Disable(*)
1		Escape sequence	1: Enable
Code-16K Read 1: Enable (2D model only) 6 0~15(default: 0) Truncate leading 7 0~15(default: 0) Truncate ending 8 0x00~0xff ASCII code(1 or 2 bytes) Code ID setting (default: NULL) 28 1 0: Disable(*) China post Read 1: Enable 4 0~64(default: 11) Max. code length 0~64(default: 11) 6 0~15(default: 0) Truncate leading 0~15(default: 0) 7 0~15(default: 0) Truncate ending 0x00~0xff ASCII code(1 or 2 bytes) Code ID setting (default: t) 29 1 0: Disable(*) RSS 14 Read 1: Enable 6 0~15(default: 0) Truncate leading 0 ~ 15(default: 0)		Transmit	
(2D model only) 6	27	1	0: Disable(*)
	Code-16K	Read	1: Enable
	(2D model only)	6	0 ~ 15(default: 0)
		Truncate leading	
8		7	0 ~ 15(default: 0)
Code ID setting (default: NULL)		Truncate ending	
28 1 0: Disable(*) China post Read 1: Enable 4 0 ~ 64(default: 11) Max. code length 0 ~ 64(default: 11) 5 0 ~ 64(default: 11) Min. code length 0 ~ 15(default: 0) Truncate leading 0 ~ 15(default: 0) 7 0 ~ 15(default: 0) Truncate ending (default: t) 29 1 0: Disable(*) RSS 14 Read 1: Enable 6 0 ~ 15(default: 0) Truncate leading 0 ~ 15(default: 0)		8	$0x00 \sim 0xff$ ASCII code(1 or 2 bytes)
China post		Code ID setting	(default: NULL)
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	28	1	0: Disable(*)
	China post	Read	1: Enable
		4	0 ~ 64(default: 11)
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		Max. code length	
$\begin{array}{cccccccccccccccccccccccccccccccccccc$		5	0 ~ 64(default: 11)
		Min. code length	
		6	$0 \sim 15$ (default: 0)
Truncate ending 8		Truncate leading	
$ 8 \qquad 0x00 \sim 0xff ASCII code(1 or 2 bytes) $ $ Code ID setting \qquad (default: t) $ $ 29 \qquad 1 \qquad 0: Disable(*) $ $ RSS 14 \qquad Read \qquad 1: Enable $ $ 6 \qquad 0 \sim 15(default: 0) $ $ Truncate leading $		7	0 ~ 15(default: 0)
Code ID setting (default: t)		Truncate ending	
29		8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
RSS 14 Read 1: Enable $6 0 \sim 15 (default: 0)$ Truncate leading		Code ID setting	(default: t)
	29	1	0: Disable(*)
Truncate leading	RSS 14	Read	1: Enable
		6	0 ~ 15(default: 0)
7 $0 \sim 15 (\text{default: } 0)$		Truncate leading	
, 13(doladit. 0)		7	0 ~ 15(default: 0)

	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: R4)
	11	0: Disable(*)
	UCC/EAN 128 emulation	1: Enable
30	1	0: Disable(*)
RSS Limited	Read	1: Enable
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: RL)
	11	0: Disable(*)
	UCC/EAN 128 emulation	1: Enable
31	1	0: Disable(*)
RSS Expanded	Read	1: Enable
	4	0 ~ 99(default: 99)
	Max. code length	
	5	0 ~ 99(default: 1)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: RX)
	11	0: Disable(*)
	UCC/EAN 128 emulation	1: Enable
32	1	0: Disable(*)
Italian	Read	1: Enable
Pharmacode 39	4	0 ~ 64(default: 12)
	Max. code length	
	5	0 ~ 64(default: 9)
	Min. code length	
	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)

	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: p)
	10	0: Disable(*)
	Leading "A"	1: Enable
33	1	0: Disable(*)
MicroPDF	Read	1: Enable
(2D model only)	6	0 ~ 15(default: 0)
	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: U)
	10	0: None
	Escape sequence transmit	1: GLI protocol
		2: ECI protocol(*)
34	1	0: Disable(*)
EAN.UCC	Read	1: Enable
composite	6	0 ~ 15(default: 0)
(2D model only)	Truncate leading	
	7	0 ~ 15(default: 0)
	Truncate ending	
	8	$0x00 \sim 0xff ASCII code(1 or 2 bytes)$
	Code ID setting	(default: RC)
	11	0: Disable(*)
	UCC/EAN 128 emulation	1: Enable

 $\Re 1$: Stand mode: Normally activated with continuous mode. If set as LED "Off", the scanner red beam will turn off automatically in case not used, but will turn on again immediately when scanning bar codes.

Function Return Values

Constant	Value	Description
E_FUNC_SUCCEED	0x00000000	The function returned without error.
E_FUNC_ERROR	0x00000001	The function returned error.
E_FUNC_NULLPTR	0x00000002	Anull pointer was passed to the function.
E_FUNC_PAR_ERROR	0x00000003	A invalid parameter was passed to the function.
E_SCAN_FUNC_SUCCEED	0x00000000	Scanner work succeed
E_SCAN_INVALID_HANDLE	0x00000001	Scanner not ready maybe other application using
E_SCAN_SETTING_FAIL	0x00000003	Setting scanner fail
E_SCAN_INSUFFICIENT_BUFFER	0x00000004	The buffer to receive scan data is to small
E_SCAN_NODATA	0x00000005	There is no scan data
E_SCAN_TIMEOUT	0x00000006	Get scan data timout
SM_DATA_READY	WM_APP+1	Barcode data is ready
SM_ERROR_SYSTEM	WM_APP+2	System error, call API_GetSysError to get system error code
SM_ERROR_API	WM_APP+3	API error, call API_GetError() to get api error code
ERR_WRITE_FAIL	WM_USER+1	Write data to scanner fail
ERR_SETTING_FAIL	WM_USER+2	Setting scanner configure fail
ERR_SCANNER_NOT_OPEN	WM_USER+3	Scanner device is not open
ERR_INVALID_FILE	WM_USER+4	Assigned file is invalid
ERR_TIMEOUT	WM_USER+5	Wait scanner respond timeout
ERR_INVALID_SCANNER_VER	WM_USER+6	Invalid scanner firmware version
BT_ERR_CREATE_FAIL	0x00001001	BlueTooth module startup fail
BT_ERR_INUSING	0x00001002	BlueTooth module is using by other application
BT_ERR_DEVICE_ERROR	0x00001003	Blue Tooth Initial setting fail
BT_ERR_SEITING_FAIL	0x00001004	BlueTooth setup fàil
BT_ERR_REG_DEV_FAIL	0x00001005	Register communication port fail
BT_ERR_SPP_COM_FAIL	0x00001006	SPP service com open fail
BT_ERR_INSUFFICIENT	0x00001007	The buffer for receive data is insufficient
BT_ERR_PAIR_FAIL	0x00001008	Pait to device fail
BT_ERR_CHANNEL	0x00001009	SPP channel error

BT_ERR_FTP_SERVER_REJECT	0x00001010	FTP server reject connect request
BT_ERR_DIVICE_NOT_CONNECT	0x00001011	FTP service device not connect
BT_ERR_FTP_DIR_FAIL	0x00001012	Search the direction fail
BT_ERR_FTP_EMPTY_FILE	0x00001013	No more file data
BT_ERR_CONNECTED	0x00001014	The device had connected

^{//} WM_USER 0x0400, WM_APP 0x8000